

# Cale Atkinson

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## Objective:

To gain employment working within the arts, growing and contributing with others as passionate about quality as myself.

## Relevant Work Experience:

Artist/Animator – Sept. 2006 to Current

INDIGENOUS LEARNING COMPANY – Victoria, BC

- Lead Background designer, animator as well as storyboard artist for numerous indigenous learning products.
- All artwork was created in Flash, Photoshop.

Artist/Apparel Designer– Aug. 2006 to Jan. 2008

COOK DESIGN – Victoria, BC

- Lead Designer, creating stylistic graphic 'brands' for clothing designs.

Artist/Animator– Aug. 2006 to Sept. 2006

KELLOGGS – Vancouver, BC

- Lead Artist/Animator on internet games for a Kelloggs/Xbox 360 promotion. Designer of characters, props and backgrounds.
- Animation and artwork was done in Flash

Animator– Aug. 2006 to Sept. 2006

FATKAT ANIMATION STUDIO – Victoria, BC

- Animator on an Episode of the animated program Skunk Fu, working with multiple characters.
- Animation was done in Flash

Artist/Animator – Aug. 2006 to Dec. 2006

TOURISM BC – Victoria, BC

- Lead Designer/animator on numerous e-postcards promoting the 150<sup>th</sup> anniversary of British Columbia
- All artwork was created in Flash, Photoshop.

Website designer – July 2006 to Aug. 2006

SURREY PROPERTIES – Victoria, BC

- Designed and created the template for the realtor website. [www.surreyproperties.com](http://www.surreyproperties.com).
- Produced in Photoshop, Flash and Dreamweaver

Artist/Animator/Character Designer – May 2005 to Sept. 2006

INLIGHT ENTERTAINMENT– Victoria, BC

- Design and animate characters, props, and backgrounds for a wide range of companies including Disney, Pixar, Nintendo, Leapfrog and Fisher Price. Also take a leading role in overseeing a design team and meeting strict deadlines.
- All artwork was created in Flash, Photoshop and Illustrator. Animation was done in Flash and Nitro.

Website designer and Graphic Designer– Aug. 2004 to Nov. 2004

ARMA ENTERPRISES INC. – Vancouver, BC

- Conceptualized and successfully designed the website for ARMA Inc. [www.tie-lock.com](http://www.tie-lock.com), in addition to package designs, brochures, and press ads.
- Produced in Photoshop, Flash and Dreamweaver

Website designer – Oct. 2005 to Dec. 2005

AMBUSH PAINTBALL – Surrey, BC

- Designed and created the template for the Ambush Paintball website. [www.ambushpaintball.com](http://www.ambushpaintball.com).
- Produced in Photoshop, Flash and Dreamweaver

Co-creator of 9 Animation Series Pitches– Dec. 2004 to August. 2005

SHAZABAR STUDIOS– Vancouver, BC

- Developed and Designed 9 animation series concepts ranging in demographics and styles. Pitches generally included full character artwork as well as splashes.
- All artwork was undertaken by myself and produced in Flash and Adobe Photoshop

Videographer – Apr. 2004 to Oct. 2004

Pin Point Productions – Vancouver, BC

- A company focusing on high end wedding production videos for the past 10 years, was recently Voted #1 wedding production company in BC. Acted as Videographer for wedding events as well as corporate shoots.

Head Editor – Dec. 2003 to Mar. 2004

Go Do Some Great Thing – Vancouver, BC

- A Broadcast length documentary focusing on the first African American pioneers to leave San Francisco to Vancouver Island in search of a dream. Acted as Head editor as well as graphic designer for package design.
- Produced in Adobe Premiere, Adobe Photoshop, Adobe Aftereffects, Adobe Audition and Adobe Encore

Head Editor – July. 2003 to November 2004

Ambush Paintball Evolution – Vancouver, BC

- A feature length stylistic team video used to promote local tournaments, teams, and fields. Acted as Head Editor as well as graphic designer for package design.
- Produced in Adobe Premiere, Adobe Photoshop, Adobe Aftereffects, Adobe Audition and Adobe Encore

## Cartoon Credits

*Cartoonist* for “**The Belcarra Barnacle**” newspaper – Vancouver, BC 2003 - 2004

*Cartoonist* for “**Design Dimension**” interior design show home – Vancouver, BC 2003

*Cartoonist* for “**The Source**” newspaper – Vancouver, BC 2003

*Cartoonist* for **SFU “The Peak”** newspaper – Vancouver, BC 2002 - 2003

*Cartoonist* for the “**Youthink**” Newspaper – Vancouver, BC 2002

*Cartoonist* for (award winning) school newspaper “**The Edge**” – Coquitlam, BC 1999 – 2002

*Cartoonist* for **Gleneagle Secondary’ s** Annual Year book – Coquitlam, BC 1999 - 2002

## Skills

- Capable in the use of Windows PC and Macintosh Software
- Proficient in the use of Adobe Photoshop, Adobe Flash, Adobe Premiere, Adobe After Effects, Adobe Encore, Adobe Dreamweaver
- Experience in Adobe Illustrator, Final Cut Pro, Avid Software, Adobe Audition
- Skilled and experienced in illustration, webpage creation, graphic design, animation, and film editing.
- Born perfectionist in all aspects of work
- Excellent inter-personal skills, communicating and working well with both clients and staff.

## Interests and activities

Writing stories \* Drawing and Cartoon Illustrating \*Animation\* Film: Writing, Producing, Directing and Editing \* guitar and piano: producing songs \* Graphic Design: \* Multimedia \*

## References and Miscellaneous:

References, portfolio, DVD transfers and/or editor's reel available upon request.

Have own transportation.